

## Time table 2023/2024

### CREATIVE MANAGEMENT IN NEW MEDIA ROK 2/II **ON-LINE**

	<b>Monday 4.12</b>	<b>Tuesday 5.12</b>	<b>Wednesday 6.12</b>	<b>Thursday 7.12</b>	<b>Friday 8.12</b>
8:00 – 9:30					
9:45 – 11:15	<i>Technology in social media</i>  <b>dr Sz. Puławski</b>				
11:30 – 13:00			<i>Video game design - logic and game mechanics</i>  <b>mgr A. Sokólska</b>		<i>Protection of intellectual property</i>  <b>dr hab. M. Jankowska-Augustyn</b>
13:45 – 15:15			<i>Video game design - logic and game mechanics</i>  <b>mgr A. Sokólska</b>		
15:30 – 17:00					
17:15 – 18:45					
19:00 – 20:30				<i>Protection of intellectual property</i>  <b>dr hab. M. Jankowska-Augustyn</b>	

## Time table 2023/2024

### CREATIVE MANAGEMENT IN NEW MEDIA ROK 2/II **ON-LINE**

	<b>Monday 11.12</b>	<b>Tuesday 12.12</b>	<b>Wednesday 13.12</b>	<b>Thursday 14.12</b>	<b>Friday 15.12</b>
8:00 – 9:30					
9:45 – 11:15	<i>Technology in social media</i> <b>dr Sz. Puławski</b>		<i>Video game design - logic and game mechanics</i> <b>mgr A. Sokólska</b>		<i>Cooperation with actors</i> <b>mgr P. Domalewski</b>
11:30 – 13:00	<i>Self-presentation in social media</i> <b>dr A. Huth</b>	<i>Extended Reality Technologies</i> <b>mgr F. Czernow</b>	<i>Video game design - logic and game mechanics</i> <b>mgr A. Sokólska</b>		<i>Cooperation with actors</i> <b>mgr P. Domalewski</b>
13:45 – 15:15		<i>Extended Reality Technologies</i> <b>mgr F. Czernow</b>			
15:30 – 17:00		<i>Extended Reality Technologies</i> <b>mgr F. Czernow</b>	<i>Music in Motion Pictures</i> <b>mgr K. Gojowy</b>	<i>Protection of intellectual property</i> <b>dr hab. M. Jankowska-Augustyn</b>	
17:15 – 18:45					
19:00 – 20:30					<i>Protection of intellectual property</i> <b>dr hab. M. Jankowska-Augustyn</b>

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### CREATIVE MANAGEMENT IN NEW MEDIA ROK 2/II **ON-LINE**

	<b>Monday 18.12</b>	<b>Tuesday 19.12</b>	<b>Wednesday 20.12</b>	<b>Thursday 21.12</b>	
8:00 – 9:30					
9:45 – 11:15	<i>Technology in social media</i> <b>dr Sz. Puławski</b>	<i>Video game design - logic and game mechanics</i> <b>mgr A. Sokólska</b>			
11:30 – 13:00		<i>Video game design - logic and game mechanics</i> <b>mgr A. Sokólska</b>			
13:45 – 15:15		<i>Video game design - logic and game mechanics</i> <b>mgr A. Sokólska</b>			
15:30 – 17:00					
17:15 – 18:45					
19:00 – 20:30					